

# SINGIDUNUM GAMING CLUB WARHAMMER 40,000 EVENTS



September 2025

## Entry Fee & Registration

The entry fee for 2025 Warhammer 40,000 events at the club is **1000 RSD per player**. Members of **Singidunum Gaming Club** receive a **50% discount** as part of their support for the club.

When the dust settles, only one can be named the Champion.

Payment is made **on-site** before the beginning of the first round.

## Location

The event(s) will be held in Belgrade, Serbia, at the Singidunum Gaming Club located at Bulevar despota Stefana 68, TC Sinteza.

## Mission Statement

The Singidunum Gaming Club EVENTS provide you with regular wargaming events for the tabletop miniature game Warhammer 40,000, that pitches players from different nations against each other. Only one can be named Champion when dust settles.

We at Singidunum Gaming Club aim to bring together players from all over the Serbia, neighboring countries and world to compete in a friendly but competitive manner. We believe that everyone is entitled to be treated fairly regardless of gender, sexual orientation, age, disability, religion, color, race, ethnic or national origins, political ideology, or socio-economic background. Furthermore, we subscribe to the principles of equality of treatment and aims to ensure that anyone who attends is able to do so in a discrimination-free environment where everyone is treated with due respect. We are committed to ensuring that everyone is able to attend, free from direct discrimination or abuse (physical, verbal or otherwise). As such, we will not accept nor tolerate any actions that would result in an attendee receiving any less favorable treatment by any other attendees on the grounds of: gender,

sexual orientation, age, disability, religion, color, race, ethnic or national origins, political ideology, or socio-economic background. We expect everyone to subscribe to, and do their best to uphold, these core principles by

way of their attendance. We reserve the right to refuse entry to or expel from the events, without refund, anyone who is deemed not to have acted to honor above standards.

## Prize Pool

Prizes will be awarded for:

- The event winner.
  - Depending on attendance: runner-up and second runner-up.
- Best Painted Army or Miniature, depending on the event.

## Sportsmanship & Player Behavior

Players attending Singidunum Gaming Club events are expected to act in a sportsmanlike manner at all times — not only toward their direct opponents but also toward all other attendees and staff.

- Fluent English is required for in-game communication.
- Players are expected to “play by intent.” This means:
  - Clearly communicating what you are doing and why (e.g., “I am moving these Genestealers to charge you from behind this wall to avoid your overwatch.”).
  - Ensuring it’s a two-way conversation, where important game information is not deliberately withheld.
  - Avoiding “gotcha moments” with obscure rules.
  - This does not require players to reveal their full game plan, but actions must be clear and fair.

## WYSIWYG & 3D Printed Models

- Armies must be at least base-coated. Fully painted and based armies are strongly encouraged.
- WYSIWYG (What You See Is What You Get) is expected.
- 3D printed models, third-party models, and conversions are allowed if they reasonably represent the intended Games Workshop units.
- Pistols do not need to be modeled separately, as long as a holster is present.
- Models with major size or silhouette differences from official sculpts will be subject to referee approval and may be removed if deemed “modeling for advantage.”

## Official Language

- The official languages of the events are Serbian and English.
- All rules material must be available in English if requested by referees or opponents.
- Failure to provide English sources may result in a yellow card infraction.
- At the table, communication with opponents must be in English only.

## Tournament Outline

- Open to all players.
- Format: Win/Draw/Loss system, with the 20-0 scoring system as a tiebreaker.
- Random pairings within win brackets.
- Number of rounds depends on player attendance.

## Event Registration

- Register by marking “Going” on the Facebook event page.
- Comment your name and faction on the event’s Discussion page.
- Army lists must be submitted via Facebook DM to the club page 72 hours before the event.

 Contact: [Facebook.com/SingidunumGamingClub](https://www.facebook.com/SingidunumGamingClub)

## Event Schedule

- Registration & Briefing: 8:30 – 9:00
- Game 1: 9:00 – 12:15
- Game 2: 12:30 – 16:00
- Game 3: 17:00 – 20:30
- Award Ceremony: 20:30 – 21:00

## Tournament Rules

- Warhammer 40,000 10th Edition, 2025 Chapter Approved Tournament Companion.
- 2000 points Strikeforce armies, minimum base-coated (fully painted preferred, WYSIWYG expected).
- Round 1: Players from the same club cannot be paired against each other (unless unavoidable).
- Pairings: Swiss system after Round 1 (Win/Draw/Loss, WTC points as tiebreaker).
- Missions: Pre-set GT Pack missions.
- Tables: WTC terrain, 60" x 44" boards, layouts 4–5 only.
- Rounds: 3 rounds, each 3h 30m.
- Forge World units allowed.
- Legends units not allowed.
- Chess clocks optional.
- Languages: Serbian & English.
- Base sizes: Use the Chapter Approved Tournament Companion.

### Referees:

- All rulings are final.
- Complaints will be handled immediately after rounds, with both players and at least 2 referees present.
- Infractions will be managed with a yellow/red card system.
- Full rules on penalties can be found here: [WTC Rules – Discipline & Conduct](#)

## Terrain Outline

We may opt to revise our current map packs to better suit individual matched play games. Until those are released publicly, assume all games will be played using the map pack document that can be found on the [WTC web page](#). Each player is responsible for adjusting the terrain according to our map pack at the start of a given round in case terrain was misplaced during a previous round.

## Mission Outline

	<b>Mission</b>	<b>Primary Mission</b>	<b>Deployment Type</b>
<b>Round 1</b>	D	Scorched Earth	Tipping Point Map 4-5
<b>Round 2</b>	O	Terraform	Crucible of Battle Map 4-5
<b>Round 3</b>	L	Take and Hold	Search and Destroy Map 4-5

## Round Scoring

<b>Difference</b>		
0 - 5	10	10
11 – 15	12	8
21 – 25	14	6
31 – 35	16	4
41 – 45	18	2
➤ 50	20	0

## List Submission Rules

- Army lists must be submitted via Facebook Messenger to the Singidunum Gaming Club page.
- Lists must be written using Wahapedia, Battlescribe, or Tabletop Battles.
- Lists must be in English, unless written by a Serbian player (who may submit in Serbian with English keywords).
- Lists must include:
  - Player name
  - Army faction
  - Warlord designation

- All units and wargear clearly listed
- List submission example:

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Player Name:

Factions Used:

Army Points:

Army Enhancements (list on which model):

Detachment Rule:

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- Illegal lists result in a yellow card.
- Players are required to bring at least one printed copy of their list for their opponent.

## Painting Rubric

Armies are expected to meet minimum painting standards. Full points are awarded to armies that are:

- Three-color minimum
- Based
- Consistent across the army

Painting Points (0–10)

- 0 points: Bare plastic or unprimed models.
- 5 points: All models fully painted with a three-color minimum.
- 10 points: Fully painted, based, shaded/highlighted, and cohesive army.

Painting scores are added to overall rankings.

## Chess Clocks

- Clocks are optional, but strongly recommended in competitive games.
- If a player requests a clock, it must be used.
- Players must agree before the game starts whether a clock will be used.
- Standard time: 3h 30m per round, divided equally between players.
- When a player's time runs out, they may only complete saving throws for the rest of the game.

## Penalties & Infractions

A yellow card / red card system is used:

- Yellow Card: For rule abuse, unsportsmanlike behavior, or repeated slow play.
- Two Yellow Cards = Red Card.
- Red Card: Disqualification from the event (with no refund).

Examples of penalizable behavior:

- Intentionally misrepresenting rules.
- Refusing to communicate in English.
- Excessive slow play.
- Offensive, discriminatory, or abusive conduct.

Referee decisions are final.

## Final Note

The Singidunum Gaming Club organizes these tournaments to promote the Warhammer 40,000 competitive scene in Serbia and the wider region.

We ask all players to respect their opponents, the venue, and the spirit of the game.